

Pack for the sound 'sh' at the end of words



This pack should only be used under the guidance of a Speech and Language Therapist

Original Concepts by Speech and Language Therapists in Hull and East Yorkshire
Updated by Rona Gaffney 2015

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| Name: School: | | | | D.O.B: | |
|--|---|---|---------|----------------|--|
| Overall aim(s) | Where am I now? | What will I achieve? | Outcome | Actual Outcome | |
| To help the child improve their speech production skills to their full potential | The child is not using 'sh' at the end of words in their speech | The child will be able to produce 'sh' correctly at the end of words in sentences during structured therapy activities 80% of the time. | | | |
| Therapy package: Targets will be reviewed as agreed with the speech and language therapist | Timescale: As agreed with the speech and language therapist | Factors contributing to outcome: Commitment from adults working with the child and regularity of practice. | | | |

Please work through the following activities. If you have any questions or feel that the targets have been achieved, please contact the speech and language therapist.



Pyramid Game

How to play:

- Start at the bottom of the pyramid, ask the child to say the sound correctly three times, the child can colour in each box they produce correctly.
- If the child is able to produce the sound 3 times, then they may move onto the next square
- Continue the game until they reach the top of the pyramid

Created by Roxanne Parr 2015

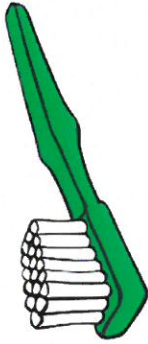




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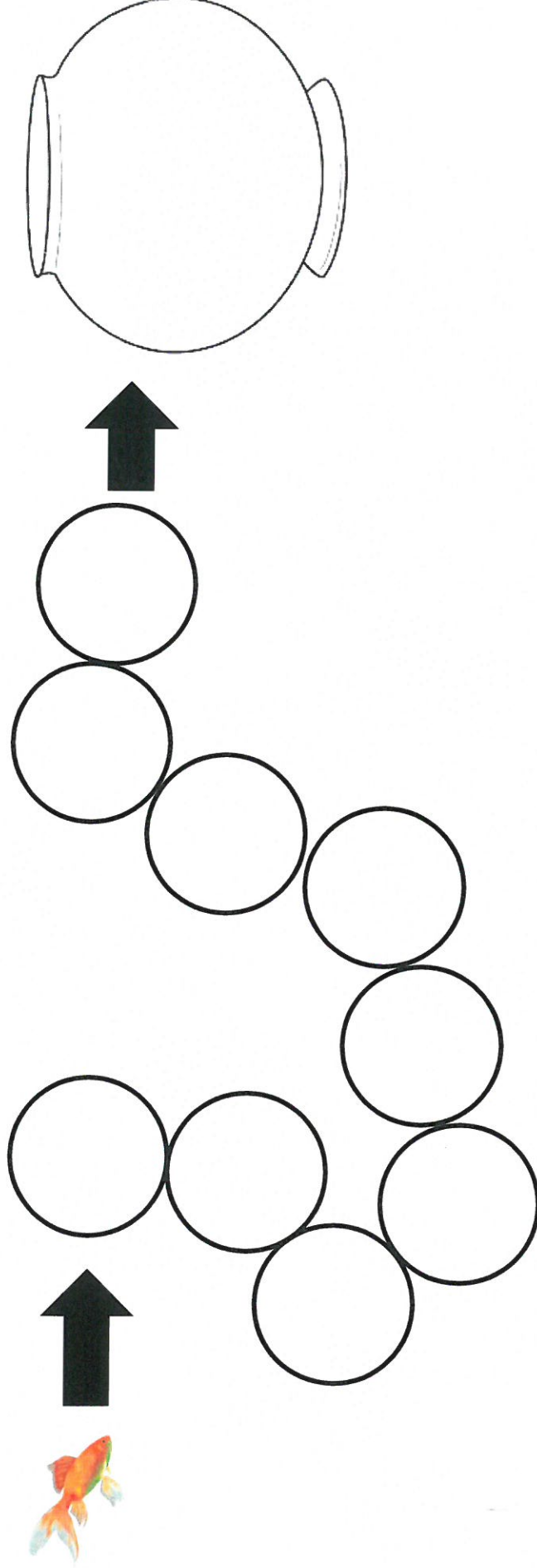
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Can You...?

Can you get the fish to the bowl?

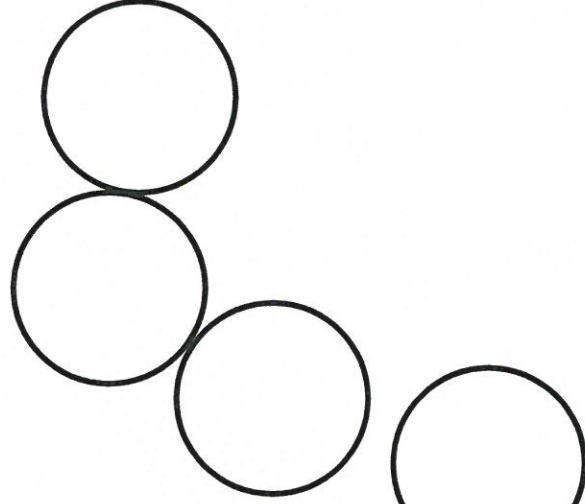
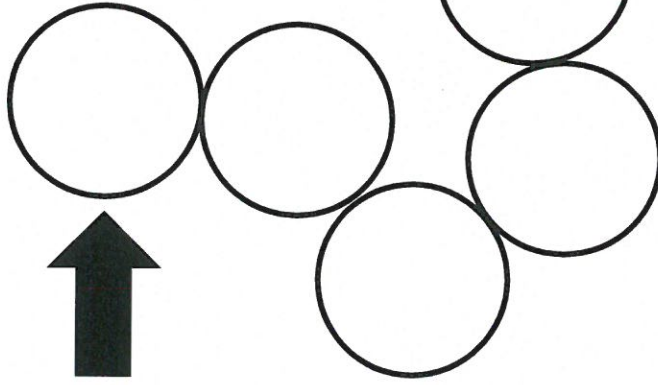
Say your special speech sound every time you 'land' on the stepping stones to get to the bowl. Put a tick on each stepping stone as you go along.



Can You...?

Can you get the fish to the bowl?

Say your special speech sound every time you 'land' on the stepping stones to get to the bowl. Put a tick on each stepping stone as you go along.



Ladder Game

How to play

- Cut out ladders and characters
- The child can choose which character they would like to be.
- Put a vowel sound card (e.g. Jolly phonics, or read Write Inc pictures) in front of the letter and if the child correctly pronounces both sounds together, they can climb one space on the ladder
- The aim of the game is to have a race and see who can reach the top of the ladder first



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Radish Lotto Game

Cut out all radishes. Let the child choose a board Mr or Mrs Bush. Place radishes numbered 1-6 on each board, so the pictures in the holes are covered. Shake the dice in turns to pull a numbered radish out. Say the word on the picture hidden under the radish you won. Make sure to remember to use the special sound. The person to pull all their radishes out is the winner.

This game can be played at 3 levels of difficulty (see below). Ask your therapist at which level to play the game.

LEVEL 1 – (SINGLE WORDS) Say the words – as above.

LEVEL 2 – (TARGET WORDS IN PHRASES) Say the target word in this set phrase “I’ve got the

LEVEL 3 – (TARGET WORDS IN SENTENCES) Say the target word in your own sentence.

NB:

This game can be also used to reinforce understanding and use of personal pronouns he/she.

Created by Ola Splitt
Updated by Rona Gaffney 13.08.14

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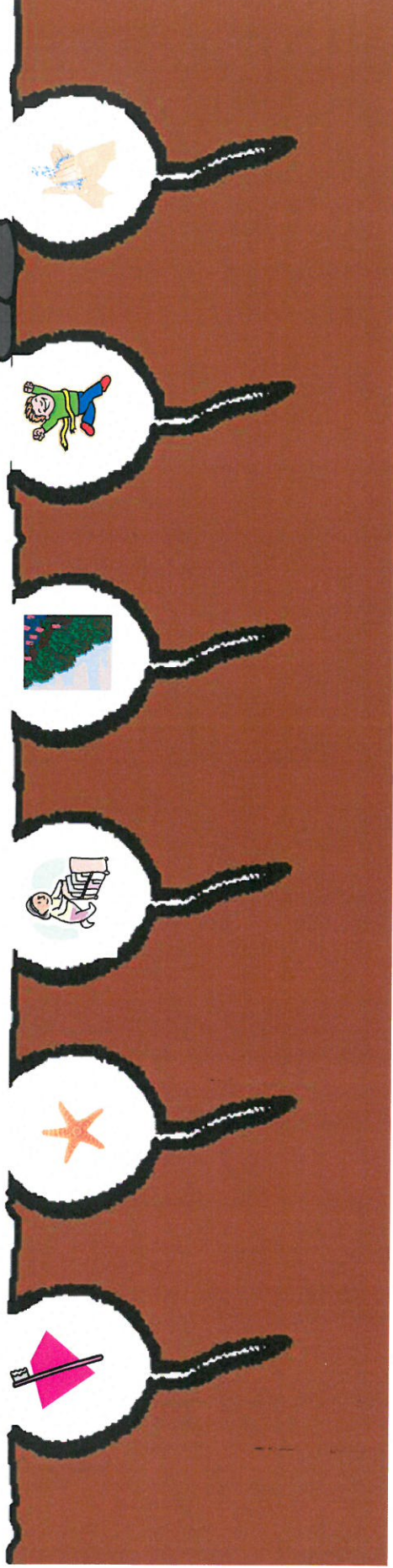
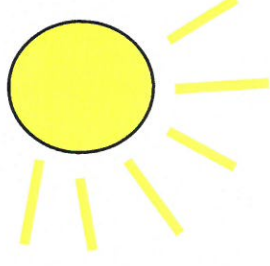
Mr Bush's Garden

toothbrush, starfish, push, bush, finish, wash



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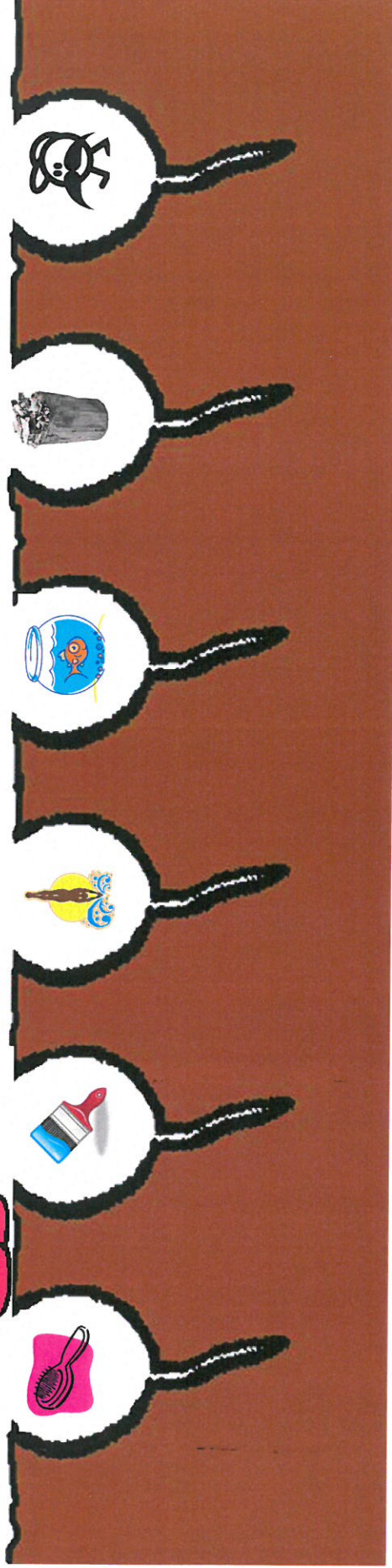




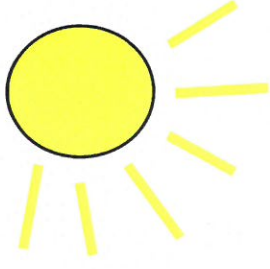
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Mrs Bush's Garden

hairbrush, paintbrush, splash, fish, rubbish, moustache



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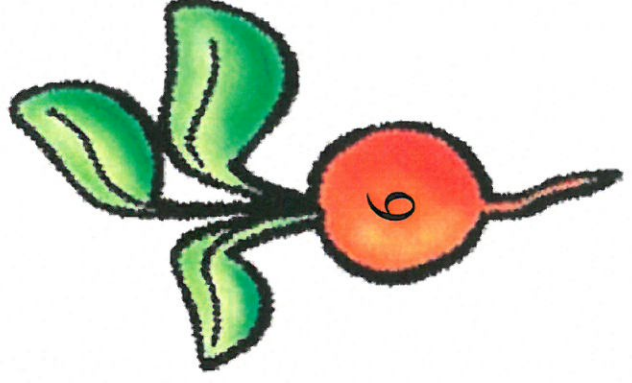
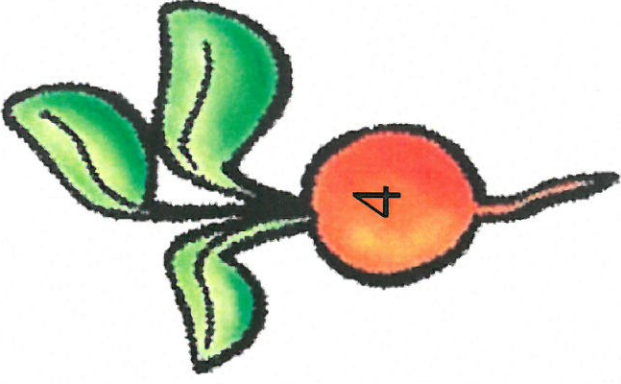
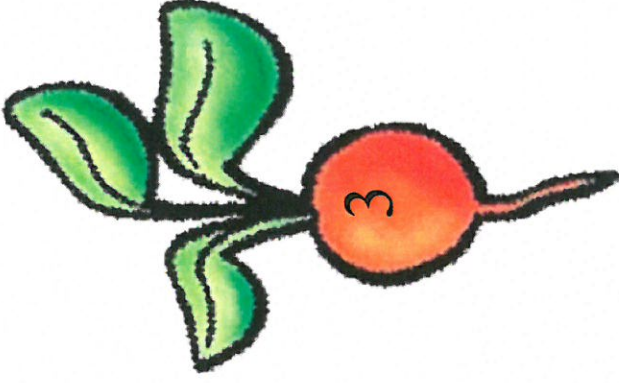
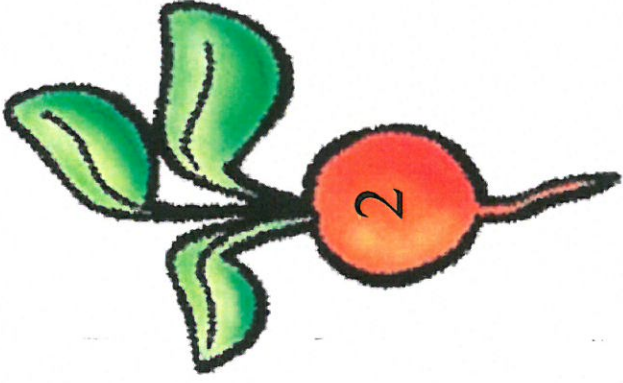
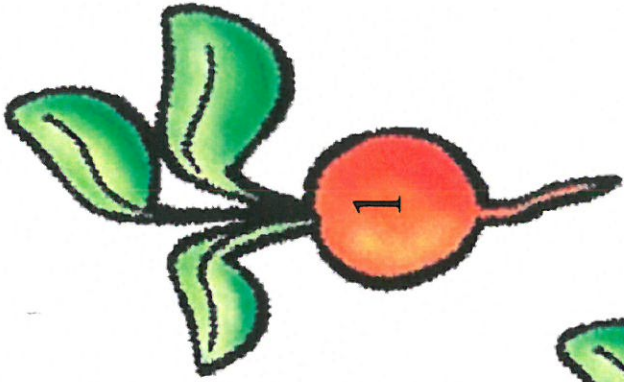




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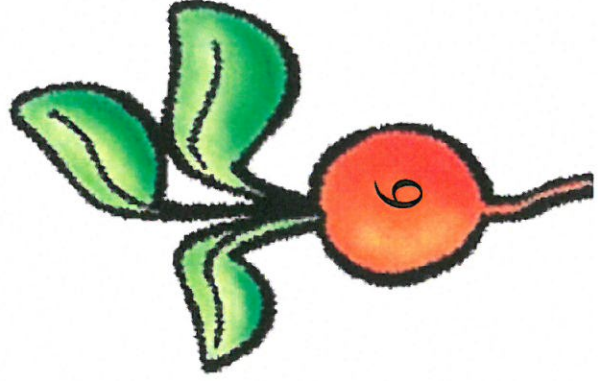
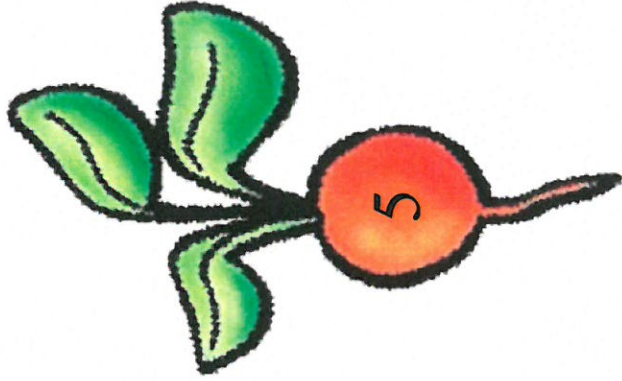
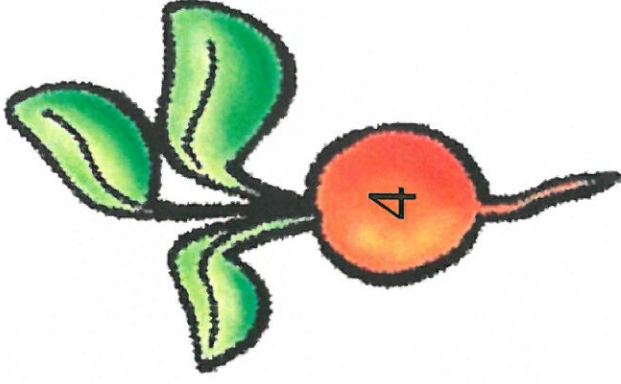
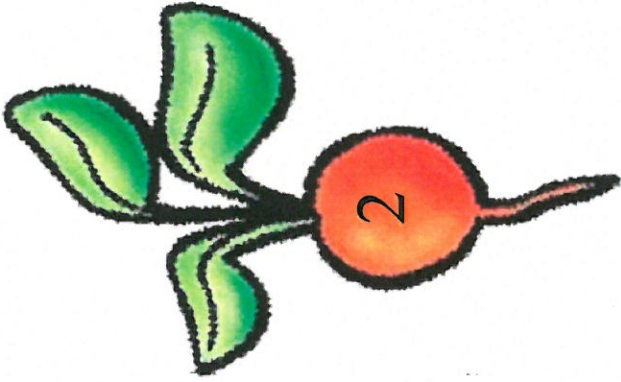
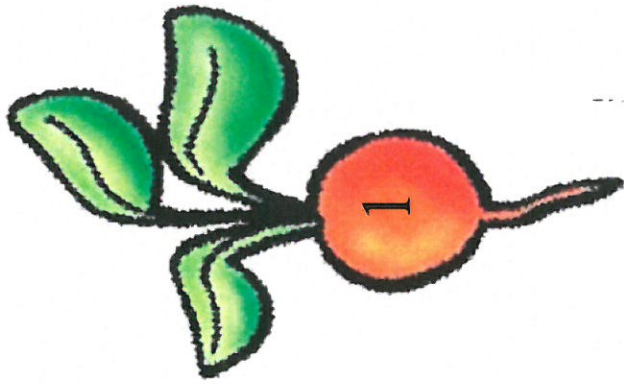




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Lotto Game

- Each player has a lotto board.
- Spread the cards out on the table with the pictures face down so you can't see them.
- Take it in turns to choose a card.
- Say what the picture is, remembering to use your special sound.
- Match the picture to the correct lotto board.
- The winner is the player who gets all the pictures on their board first.
- This game can be played at 3 levels of difficulty (see below). Ask your therapist at which level to play the game.

LEVEL 1 – (SINGLE WORDS) Say the words – as above.

LEVEL 2 – (TARGET WORDS IN PHRASES) Say the target word in this set phrase “I’ve got the

LEVEL 3 – (TARGET WORDS IN SENTENCES) Say the target word in your own sentence.

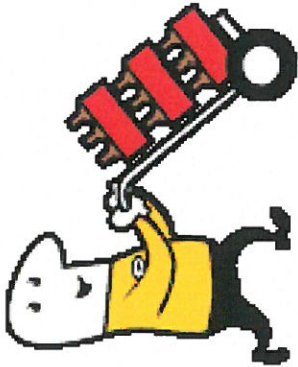
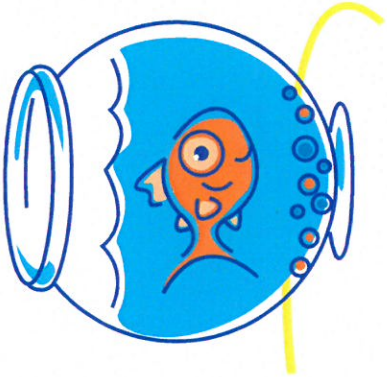
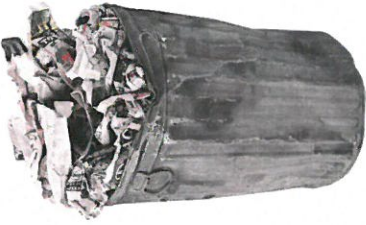

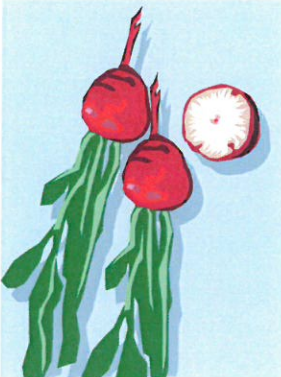





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sh at the end of words
Updated by Rona Gaffney 13.08.14

push, fish, rubbish, finish, radish, toothbrush, wash, hairbrush, paintbrush, starfish,
cash, splash

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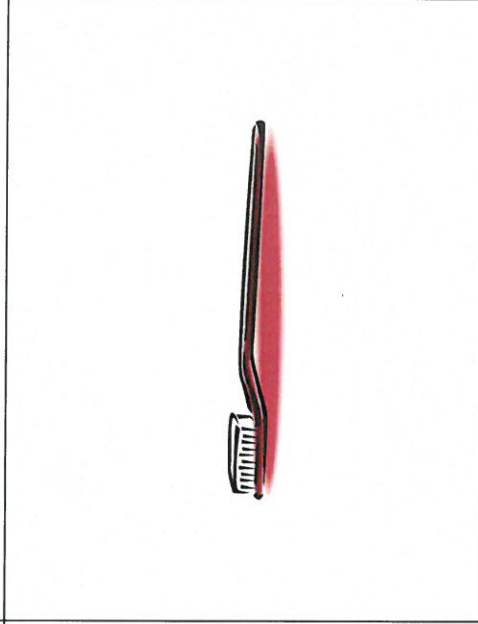
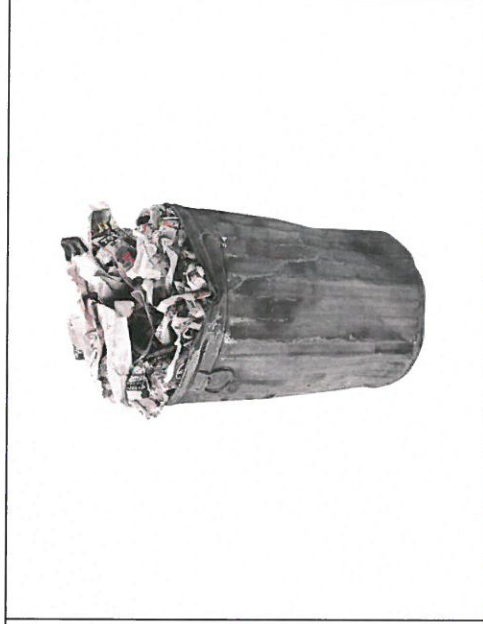
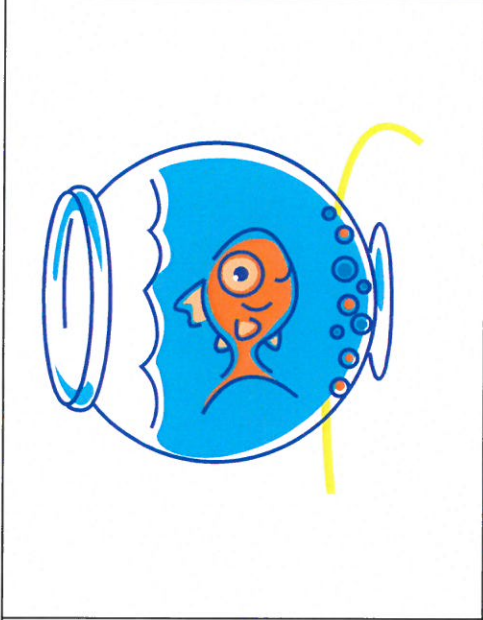
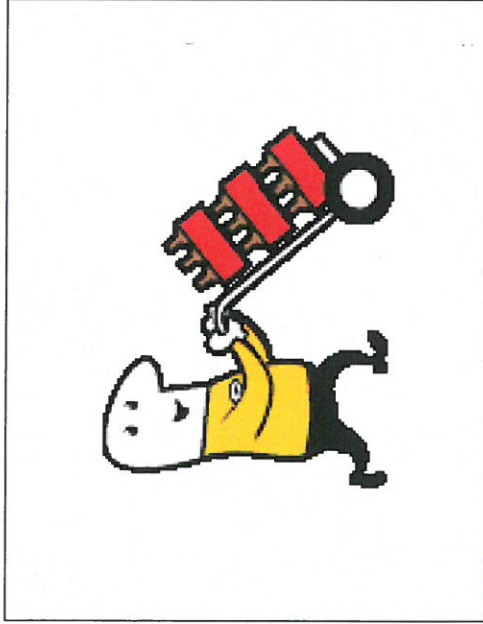




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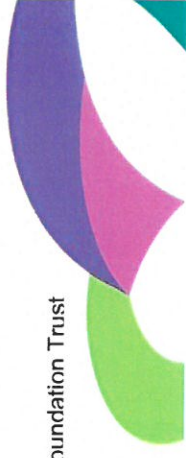
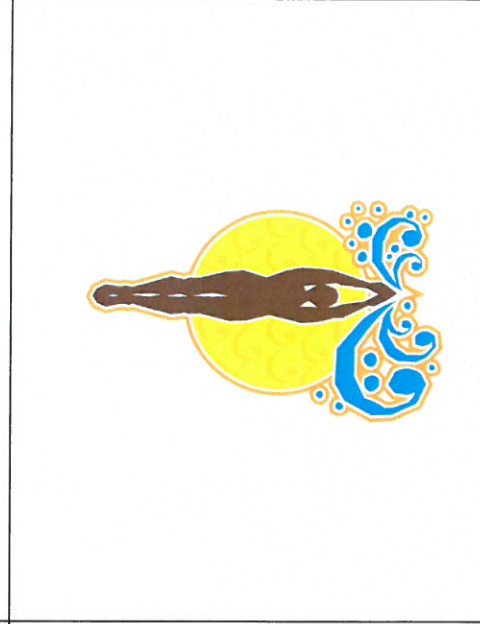




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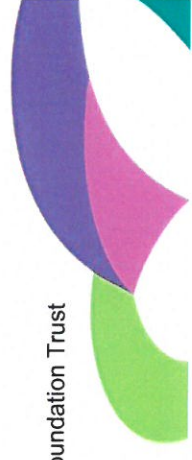
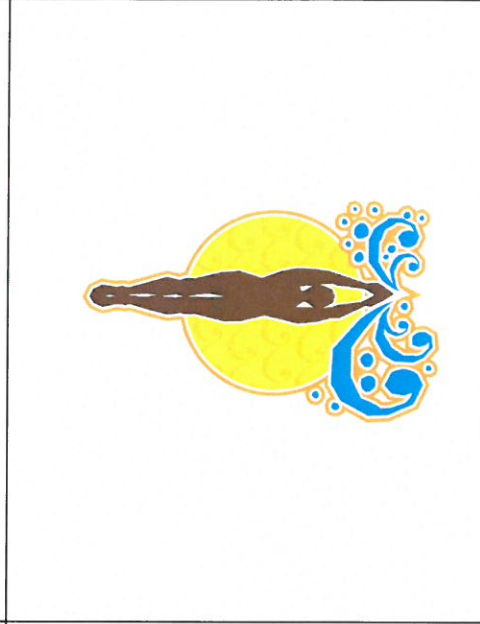




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Snakes Ladders



Things you'll need:

- Snakes and Ladders board
- A Dice
- One marker per player (e.g. a counter, a plastic coin)
- 2 or more people

How to play Snakes and Ladders!

- Place the counters on the board on the **START** square.
- Each player takes it in turns to roll the dice.
- Move your counter the number of squares the dice shows,
- When you get to a square, say the word using good speech
- Continue until a player reaches the **FINISH** square.

Ladder: If you land at the bottom of a ladder, move up to the square at the top of the ladder. Continue from there.

Snake: If you land on the snake's head, move down the board to the snake's tail and continue from there.



Snakes and Ladders

sh at the end of words

Updated by Fiona Small 28.05.14

fish, rash, rubbish, polish, squash, push, goldfish, splash, moustache, wish, brush, dish, toothbrush, wash, starfish



Things That Go Together

sh at the end of words

brush – hair
fish – pond
dish – spoon
rubbish – bin
bush – garden
police – thief

Original concept by Helen Jones/Marie Ostler July 1996
Updated by Rona Gaffney 2015

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How To Play

- Cut out the pictures and spread them out face down on the table.
- Take it in turns to choose 2 pictures.
- Try to find 2 pictures that go together e.g. knife and fork.
- If the pictures go together say “..... and go together.”
- If the pictures don't go together say “..... and do not go together.”
- Try to remember where the pictures are that may go together.
- Continue taking turns until all the pictures have been won.
- The winner is the one with the most pictures.





